

Rules for Paul Bunyan Days Logging Show Competition -2008 Contest open to residents of Humboldt, Lake, and Mendocino Counties Only

(Note that Handsaws will NOT be provided by the Association)

General:

1. Competitors must confirm registration by 11:00 am the day of the event.
2. Both competitors must pre-register for two person events and pay a single entry fee.
3. A minimum of three (3) competitors are required for each one person event, and three teams for each two person event (except for Ol'Timers which require a minimum of two active competitors) otherwise the event will be cancelled.
4. No contestant may enter any event more than once.
5. Only competitors participating in that event will be allowed in the competition area at the time of the event. No family members, friends or pets will be allowed in the competition area at any time.
6. Competitors in chain saw bucking will be provided stock chain saws and chains, by the Paul Bunyan Days Association. The order of competition, which saws are used and which stations are assigned, will be decided by the judges using a random order selection.
7. Except for the chain saws provided by the Association, competitors will use their own equipment.
8. Handsaw Bucking events will **not** be counted in determining the All Around Logger. **
9. All events, except Axe Throw, begin on the word "GO". Jumping the gun before the word "GO" in any event will result in disqualification.
10. If more than ten (10) Axe Throw contestants register, there will be an elimination throw of best 3 out of 4. This will take place one hour before show start.
11. The official and final results of each competition will be announced after each event. After all events are completed, the overall champion and runner-up will be announced and all winning participants presented with awards.
12. Alcoholic beverages will not be allowed in the competition area. Any contestant in violation of this rule or under the influence of alcohol will be disqualified.
13. The **specific rules of each event will be explained at a competitor's meeting** just before the start of the contest. All questions will be answered at this time.
14. Decisions of the Judges will be **final** in any and all matters pertaining to the contest and its rules.

** For the 2009 Show, the PBDA hopes to provide a sufficient number of competition grade saws so that these events will then count in the All Around Logger score.

Individual Event Rules:

1. **AXE THROW:** Center of bull's eye will be approximately 60 inches from the ground with five scoring areas. The target will be approximately 36 inches in diameter with five scoring areas: 4" Bull's eye with 4" wide circular rings. The bull's eye shall score 5 points, the next ring 4 points, the next ring 3 points, the next ring 2 points, and the outside ring 1 point. A hole is drilled in the bull's eye in order to insert a beverage can and if the axe hits the can and draws fluid, that throw shall score 6 points. Final resting place of the axe is the scoring area. Points will be scored in the highest point ring in which the axe is resting. If the tips of both sharpened faces of the axe stick in the target, there will be no points awarded for that throw. Only the leading edge is counted (if handle is pointed up, there will be no points awarded for that throw. The axe must stick in the target until the Judge removes the axe or instructs the contestant to do so. The Foul

line is 20 feet straight out from the bull's eye, then straight down to the ground. Contestants must stand behind the foul line. The contestant's feet cannot hit the ground beyond the foul line before the axe hits the target. One practice throw will be allowed. If contestant does not want a practice throw, contestant must indicate on entry form and inform the judges. Each contestant will be scored for best 3 out of 4 throws. Axe needs only to cut outer edge of line scoring area to win points of that area. The axe must be double-bitted, at least 2 ½ pounds, and at least 24 inches over-all length handle. Face of blade shall not exceed six (6) inches. Ties for the first three (3) places will be determined by a single axe throw. Ties for 4th and 5th place will be given 4th place points.

2. SINGLE BUCK HANDSAW: Each contestant will be scored on the time it takes to cut off one (1) complete section from a 16"-20" fir timber. Cuts must be between lines established by judges. A starting cut may be made. Time starts on "GO". Any cutout more than ½ inch is disqualified.

3. DOUBLE BUCK HANDSAW: Each two-person team will be scored on the time it takes them to cut off one (1) complete section from a 20"-24" fir timber. Cuts must be made between lines established by judges. A ½ inch or less starting cut may be made. Time starts on "GO". Any cutout more than ½ inch is disqualified.

4. JACK AND JILL HANDSAW: Each man and woman team will be scored on the time it takes them to cut off one (1) complete section from a 16"-20" timber. Neither contestant may go more than once in the event. A ½ inch or less starting cut may be made. Time starts on "GO". Any cutout more than ½ inch is disqualified.

5. CHAINSAW BUCKING: This event is limited to no more than 20 contestants as determined by registration order. Stock saws & chains are provided. Each chain will only be used 3 times. Saws and chains are randomly selected. Hot start from the ground:

- a. Two (2) complete cuts – down & up at one station
- b. Cuts to be made between lines, within three (3) inches of wood. Cutting across the line will mean disqualification. Cut-outs will mean disqualification.
- c. One-minute warm-up time prior to start. No starting ahead of time or you will be disqualified.
- d. Time starts when saw touches log after Judge's "GO". Time stops when log is severed. Any cutout more than ½ inch is disqualified.
- e. Safety chaps and eye protection MUST be worn.

6. HAND CHOPPING (Horizontal Chop): Each contestant will be scored on the time it takes him/her to chop completely through a 10"-16" alder block. Timbers will be drawn. Cradles will be furnished for the logs. Each log section is approximately 26" long. Contestants will be allowed to mark the log with a marking pencil and will be allowed to cut footholds in the log. Contestants will be disqualified for chopping into the foothold during the event. Contestants may not hit the log while standing on the ground. Recommend that novice contestants wear equipment that adequately protects their feet from being cut by a glancing axe blow. Time starts on the "GO" command. Slab nails will be provided. Unsafe chopping will result in immediate disqualification.

7. CHOKER SETTING: Starting log and setting log will be at the same height. Contestants will start from the ground in front of the first log with hand touching the log. Time starts on "Go". Contestants leave the starting log, race over center obstacles, get choker, race back over obstacles, set choker on starting log and return to touch closest obstacle log. Time stops when the contestant touches the closest obstacle log. Judges will test each set choker by slowly pulling on the choker. An improper set will be disqualified. Setting the nubin on the wrong side of the choker bell is also an automatic disqualification. Contestants may not "lasso" choker around the end of the set log. One false start will be allowed per race per competitor before disqualification.

8. POLE CLIMB: This event will be judged on time. Climbing order will be determined by draw. Timing will begin with the starting signal and will end when the contestant climbs the required distance and strikes the bell with the body or any piece of equipment. The contestant must have at least one foot on the ground at the starting signal. High topped footwear of climbers choice must be worn. Gloves, climbing belt and spurs may be of the climber's own design. The contestants climbing rope must be at least 7/8" diameter with a steel or wire core. Rope must be tied in a "catspaw" knot into a "spliced eye".

9. OL' TIMERS COMPETITION (Over 60 years old – except Jack & Jill where one of the partners may be any age): Contestants in this category may compete in any of the main events. In addition to competing head on with regular contestants, a separate tally of Ol' Timers' scores will be kept. The Ol' Timer with the most points will win the Ol' Timer Logger award. If Ol' Timer wins All Around Logger below, the second place Ol' Timer will win the Ol' Timer Logger award.

10. ALL AROUND LOGGER: Contestants in the main events, except for handsaw bucking, are awarded ten points for 1st place; seven points for 2nd place, five points for 3rd place, three points for 4th place and one point for 5th place. At the end of the show, the contestant with the most points is awarded the All Around Logger prize. In case of a tie, a tie-breaker event will be conducted.

11. MODIFIED STOCK CHAINSAW DEMONSTRATION:

This is not a competitive event and will not count toward All Around Logger. Saws 5.0 ci and under will be allowed for the demonstration.